

# IMPACT AND PROGRESS REPORT

# 20 24

girls in   
**STEAM**  
academy

 Δημήτρα Κ.  
Τεχνολογία  
girls in STEAM

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# A PERSONAL NOTE FROM THE FOUNDERS

Welcome to our Annual Progress and Impact Report for 2024!

Each year, this report serves as a celebration of the impact we have made in the lives of our beneficiaries. Through it, we invite you to witness the power of our mission and, hopefully, to become part of our journey toward greater equity in STEAM.

Our goal remains steadfast: provide equal opportunities, dismantle stereotypes, and create an environment where every girl feels confident to pursue her dreams in these fields. 2024 was a landmark for us. We expanded our reach and impact through diverse initiatives, each contributing uniquely to our mission. Alongside our flagship BridgeSTEAM programs, we introduced innovative projects that enriched our participants' experiences.

For a third consecutive year, we organized the summer job shadowing activity, providing to alumnae of our network the opportunity to gain firsthand insights into STEAM careers through leading companies across Cyprus. Our school visits in Nicosia and Larnaka brought STEAM inspiration directly to classrooms, while our participation in Cyprus Comic Con showcased the intersection of science and pop culture to a broader audience.

A significant highlight was the Women in Biochemistry event, where 25 girls conducted real-world biology experiments, sparking curiosity and hands-on learning. Additionally, our GirlsForward workshops focused on building confidence and fostering healthy relationships, essential skills that extend beyond the boundaries of STEAM.

Our commitment to amplifying female voices continued with the recording of 9 new episodes of the SheSpeaks podcast, providing a platform for inspiring stories from women in STEAM.

By the end of 2024, our Alumnae Network grew to 215 girls, a testament to the lasting connections and empowerment fostered by our programs.

Looking ahead, we envision even greater opportunities to reach more girls, forge stronger collaborations, and innovate within our programs. With the unwavering support of our partners, donors, and volunteers, we are determined to deepen our impact and inspire the next generation of female STEAM leaders.

Thank you for standing by us on this transformative journey. Together, we are building a future where every girl can confidently envision her place in STEAM.

With gratitude,  
Anastasia Liopetriti & Panagiota Polykarpou  
Founders of Girls in STEAM Academy





# ABOUT US

Girls in STEAM Academy is a nonprofit initiative that strives to **close the gap in the underrepresentation of women and girls in STEAM** (Science, Technology, Engineering, Arts and Mathematics) fields.

Our vision at Girls in STEAM Academy is to empower girls and women to become future leaders in STEAM fields by providing them with world-class training programs. We aspire to create a world where women and girls are equally represented in all STEAM industries, and to empower organizations and educators to join us in this mission.

## OUR STRATEGIC PRIORITIES

**Education** - Provide high quality educational resources and opportunities to young girls, women, educators, parents and partner organizations ensuring access to comprehensive learning experiences on the topic of inclusion and participation of women in STEAM.

**Networking** - Foster strategic alliances and synergistic partnerships with like-minded organizations and individuals within the STEAM ecosystem to facilitate mentorship and establish extensive networking avenues for our program alumnae and direct stakeholders.

**Awareness** - Conduct research, create awareness on the topic, run impactful advocacy efforts, and active participation in both public and private events.

# OUR ACTIVITIES

## EDUCATION

### BridgeSTEAM Program

The mission of the BridgeSTEAM programs is to **empower**, **support**, and **inspire** girls to pursue a career in STEAM and to become the world leaders of the future by providing them with the right tools, opportunities, and hands-on activities through our free educational programs.

Through fun, hands-on activities and challenges that excite and expose girls to the fields of STEAM, we aim to introduce them to STEAM careers.

The fourth cycle of programs ran from September to December 2024 as follows:

- September 14 & 15 - PwC Experience Center, Nicosia - for girls aged 17-18
- October 19 & 20 - PwC Experience Center, Nicosia - for girls aged 14-16
- December 7 & 8 - Youth Makerspace, Larnaka - for girls aged 14-16



### DETAILS ON THE ACTIVITIES

#### Coding Workshops

The focus of the BridgeSTEAM 2024 programs was to cultivate coding skills for the participants. As such, a 7-hour workshop was offered during each program by a team of trainers focused on coding.

The trainers considered the zero experience of the participants with coding and started the workshop with a fun way to visualize how websites and programming works, some basic elements of HTML and CSS, and moved on with hands-on training on building their own website throughout the weekend with the support of the trainers.

This year's program focused on coding as it is a fundamental skill that improves a range of other skills such as problem-solving, creativity, innovation and more. A tailor-made curriculum was designed for the purpose of the workshops offered.



#### Discussions with Women Role Models

Previous years' evaluation from the participants has shown that the discussions with the women role-models has been one of the most impactful parts of the program, as it gave the opportunity to the girls to hear directly from women who have made it in male-dominated STEAM fields and ask them various questions about their career and professional path. As such, these discussions could not have been omitted from the 2024 programs as well. A total of eleven women role models were part of the BridgeSTEAM 2024 Programs.



Each role model shared details of her academic and professional background with the participants, discussed her duties and responsibilities at her current position, shared any challenges she faced during her journey with the ultimate goal of inspiring the girls and most importantly to make them more familiar with careers that are considered “male-dominated”.

Through the discussions/ presentations, the participants were informed about career alternatives for the STEAM fields and expressed their interest by asking questions and clarifications. After the presentations, the participants had the opportunity to further network with the speakers by asking more questions about their career. The participation of women role-models was voluntary.



## Girls Forward Workshop – Building Healthy Relationships & Self-Confidence

Additionally, Girls in STEAM Academy partnered with Center for Social Innovation - CSI Cyprus and implemented workshops on building confidence and healthy relationships as part of the BridgeSTEAM programs, in the framework of the CERV project “Love Act - Living positive and intersectional sexuality education for gender-based violence prevention”. LoveAct responds to the lack of Comprehensive Sexual Education (CSE) programs around Europe and the consequent need to equip young people, families and educational staff with knowledge, skills, a network and means to prevent gender-based violence (GBV) from an early age, while preparing the ground for healthy relationships to flourish.



Through non-formal, experiential workshops and exercises, the participants learned more on how to build healthy relationships, based on Sustainable Development Goal #5 - Gender Equality.



## Career Counseling and opportunities in STEAM fields

Another aspect that was evident from previous years' programs was the need for a targeted workshop on **Career Counseling** and what opportunities exist in STEAM fields. As such, the two BridgeSTEAM programs that addressed girls aged 14-16 included a 1.5-hour workshop titled "Academic studies' options and career prospects in STEAM fields".

The workshop was led by Marigeorgia Voskaridou, a licensed career counselor, and its goal was to empower the girls on their future options by analyzing the most prominent fears about their futures and helping them decide what they want to follow.





## Public Speaking Skills

Similarly, the program that addressed girls aged 17-18 years old included a 1.5-hour workshop titled “Public speaking skills development” by Julia Constantinidou, Toastmaster Trainer. The workshop aimed to unlock the potential of participants in developing their presentation and public speaking skills, especially considering that they are at a stage before or starting their academic studies for which these skills are crucial.



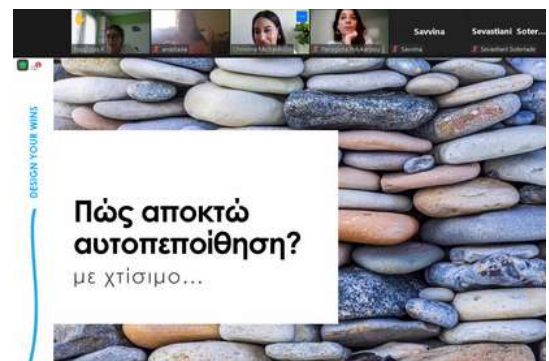
## Code Cyprus 2024

Girls in STEAM Academy supported this year's Code Cyprus organised by UCLan and INSPIRE. Code Cyprus is an annual conference that aims to inspire the next generation of computer scientists. The main goal of Code Cyprus is to encourage middle and high school students to learn programming. Four BridgeSTEAM graduates participated in the conference!



## Webinar on confidence building

In collaboration with Christina Michaelidou (ACC, ICF Certified Life and Business Coach and author), an open webinar was offered on building confidence, specifically designed for school graduates preparing to transition to university. The webinar was open to both BridgeSTEAM graduates and non-graduates.



## GameYes Bootcamp

In collaboration with RESET, Girls in STEAM Academy supported the 3-day (17,19 and 26 June) bootcamp "GameYES" which aimed at strengthening business skills in young people through teaching material in the form of an interactive game.



Through gamification, participants were given the opportunity to develop business skills and develop their own business idea. At the end of the trainings, the teams presented their idea at the Pitching Competition at PwC Cyprus to experts in entrepreneurship, in September 2024.



## Girls Forward summer workshops

In collaboration with the Center for Social Innovation - CSI and the EU-funded CERV project LoveAct, Girls in STEAM Academ offered two cycles of experiential workshops for girls aged 13-15 and 16+. These workshops aimed to eliminate stereotypes and prejudices by focusing on building healthy relationships, understanding reproductive rights, and preventing gender-based violence. The content was specifically adapted for teenagers.





## BRO Academy courses

BRO (Brain Rocket) Academy supported Girls in STEAM Academy's mission and vision by providing six free passes to women eager to kickstart their careers in IT. This initiative aimed to make the field more accessible to women without requiring any prior experience.



The courses offered focused on Quality Assurance and HTML Frontend Basics, ensuring that participants received foundational knowledge and skills in these critical areas of technology. Anna and Kateryna, two Bridge STEAM graduates, [share their experience here!](#)

## Empowerment through Biochemistry: Celebrating Women in Science

On October 26th, the University of Nicosia - School of Life and Health Sciences, in collaboration with Girls in STEAM Academy, and with the support of SciCo Cyprus, the Biochemical Society and the European project MEDNIGHT, successfully organized the event "Empowerment through Biochemistry: Celebrating Women in Science". The event was open to girls aged 14-16 aiming to encourage girls to take an interest in biochemistry and to recognize the contribution of women in science. Twenty-three girls attended and participated in practical workshops, such as DNA extraction and forensic sample analysis.



# NETWORKING



## NETWORKING

At Girls in STEAM Academy, we recognize that success in STEAM isn't just about knowledge—it's also about connection. That's why networking is a core pillar of our mission, alongside education and awareness. Through thoughtfully designed networking activities, we create spaces where young girls can engage with industry professionals, role models, and peers who share their ambitions.



Whether through mentorship sessions, career panels, or interactive meet-ups, we facilitate meaningful connections that empower girls to see themselves thriving in STEAM fields. By fostering these relationships, we aim to break barriers, create opportunities, and build a strong support system that lasts well beyond our programs. The 2024 networking activities were fully funded by MetLife Cyprus.

### Job shadowing summer program

For a third year, Girls in STEAM Academy established collaborations with various companies and educational institutions in Cyprus, which offered several job shadowing opportunities for the alumnae during the summer of 2024. Collaborators include PwC Cyprus, biobank.cy, CYTA, University of Nicosia School of Life and Health Sciences, Gnomi Communications, AKTH Project & Research Center, Jinius by Bank of Cyprus, and Charalambides Christis Ltd.

A total of 18 positions were offered, and 12 BridgeSTEAM graduates have taken part in these job shadowing activities in the aforementioned companies in the summer of 2024.





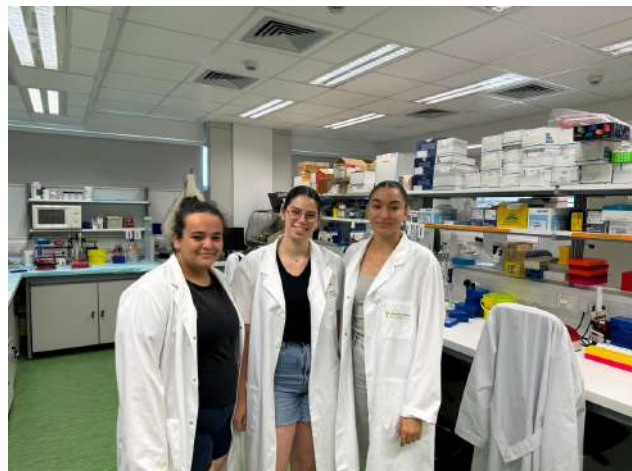
A graduate takes part in the job shadowing activity at AKTH Project & Research Center

“My experience at AKTH was extremely informative and useful. I had the opportunity to witness and ask questions about environmental research, whilst the hands-on activities I participated in gave me a better understanding of the kind of fieldwork AKTH carries out. I would like to note that the workplace atmosphere was pleasant, and all team members were very welcoming and respectful. Lastly, I appreciated the organization’s efforts for environmental conservation and how these actions seem to have a positive impact, particularly through youth education.”

**Emily P., job shadowing participant at AKTH Project & Research Center.**

“I learned what a biologist practically does, how many different branches and opportunities there are, the difficulties of the profession, how important the work of the biobank is for our country, and much more. It was one of the most useful activities I could have done this summer!”

**Charalambia P., job shadowing participant at Biobank Center of Excellence.**



Three graduates take part in the job shadowing activity at biobank.cy Center of Excellence at University of Cyprus



“Through this excellent experience, I got to witness different biology fields that will help me decide what path to choose upon completion of my biology undergraduate studies. I experienced the persistence as well as the challenges of academia, the usefulness of biotechnology, the magic of the diagnostics sector that combines research and data analysis for diagnosing rare diseases.”

**Mariami K., job shadowing participant at Biobank Center of Excellence.**



“Through this activity, some questions I had about the work environment were answered. Additionally, I learned about various professions that are related to the field and courses I want to follow. I spoke with many female role models who described their path at university and in the workplace. In addition, I met other girls my age who have the same interests and ideas and we were able to discuss with each other and discuss questions about the future.”

**Anna T., job shadowing participant at CYTA**



Two graduates take part in the job shadowing activity at CYTA

“Undoubtedly, from my experience at the Cyta headquarters I learned the value of hard work, patience and perseverance and integrated myself into a working environment. However, apart from the headquarters, I visited, at the initiative of Mrs. Stella Savvidou, the NOC, i.e. Cyta in Lakatamia. There, I had the opportunity to see Cyta’s wonderful technological systems, to talk to those responsible for fixed and mobile telephony, security, cyber security, etc. It was a unique and unforgettable experience since it inspired me and made me determined to work in these professions.”

**Marina G., job shadowing participant at Cyta**



“The days I spent at GNOMI communications will remain unforgettable to me. The office environment was extremely welcoming and happy since the employees are like a big family. All of them showed us in detail their work and the projects that were on those days and made sure that we understood everything we saw. I was surprised by the different positions that can exist in a company and each one has its own charm. However, I was impressed with the media sector as it has more to do with statistics and economics. Thank you very much for giving me the opportunity to live this incredible experience. I am grateful to you!”

**Ioli C., job shadowing participant at GNOMI**



“This activity helped me learn which field I want to specialize in, how AI is incorporated in businesses now, how a business start up manages and how businesses structure their hierarchy. The activity was useful to me as it gave me a better understanding of what I would like to pursue in my future career, and also gave me an opportunity to meet people who might help me in the future.”

**Sofia P., job shadowing participant at Jinius by Bank of Cyprus**



Graduates take part in the job shadowing activity at University Nicosia, School of Life and Health Sciences

“I was particularly impressed by the fact that I became familiar with the use of virtual reality. I understood that it is not just an insignificant and entertaining tool but has much greater value. That is, we now have the ability to optimize, in every area, the quality of our lives.”

**Marilia C., job shadowing participant at PwC Cyprus Experience Center**



A graduate takes part in the job shadowing activity at University Nicosia, School of Life and Health Sciences

“Something new I learned is that biology is not only theoretical like we are usually taught in school but also practical, something that most students do not get to experience. The activity was useful for me because I came into contact with microorganisms that a student cannot see every day.”

**Mikaella K., job shadowing participant at UNIC School of Life and Health Sciences**

“What surprised me the most through this experience was that before I went, I expected to learn things about technology and how to use it, and generally programming applications and softwares. But what I learned was different yet equally valuable, learning about the importance of brainstorming activities, communication, and teamwork.”

**Natalia A., job shadowing participant at PwC Cyprus Experience Center**

## AWARENESS

In our commitment to **amplify the reach and impact** of Girls in STEAM Academy, we actively engaged in various promotional activities throughout the year. Our team members served as esteemed panelists at various festivals, sharing insights and championing the empowerment of girls in STEAM. Additionally, we capitalized on occasions to **showcase the initiative** at prominent events, **fostering collaboration** and **gaining support**. These engagements not only heightened awareness but also bolstered our network, emphasizing the crucial need for equitable opportunities for girls in Science, Technology, Engineering, Art, and Math.

### SheSpeaks Podcast

In 2024, a total of nine **SheSpeaks** podcast episodes were recorded, each episode presented by a different BridgeSTEAM graduate and welcomed a different woman role-model in STEAM. The podcast is offered in collaboration with BlackLemonTV and supported by Women in Tech Cyprus.



“Recording an episode of the SheSpeaks podcast was an amazing experience. As a presenter, I had the opportunity to ask unanswered questions about STEAM disciplines and learn a lot of new knowledge, while also becoming more familiar with public speaking.” **Charithea Orphanou**





# AWARENESS

“My podcast experience was very interesting and useful. It gave me the opportunity to develop my communication skills and learn more about the podcast production process. It was an experience that helped me gain new knowledge and better understand how this space works.”

**Sofia Spanou**



My participation in the SheSpeaks podcast was another unique experience offered by Girls in STEAM Academy, which gave me the opportunity to meet a female role model and hear her opinions, but also to share them with a wider audience. Through the presentation process, I was given the opportunity to develop my communication skills and gain valuable knowledge about the fields that interest me!”

**Ismi Papadaki**





## SheSpeaks Podcast by Girls in STEAM Academy



“My experience at SheSpeaks as a presenter was unforgettable because I developed a lot of skills, learned a lot of new things and got in touch with people specialized in the STEAM fields!!”

**Mikaella Kasapi**

“Being a podcast host is a rare opportunity, I enjoyed every minute of it! I got to interview my role model, an incredible scientist who I admire and want to be like in the future! Talking with her was extremely interesting and I learned a lot of information for a career in the scientific field.”

**Varvara Kechagia**



## Girls in STEAM Academy goes to Cyprus Comic Con 2024

Girls in STEAM Academy made a dynamic presence at the Cyprus Comic Con on the 5th and 6th of October 2024 for a second consecutive year, marking a compelling intersection of science and geek culture. Our dedicated booth hosted an engaging experiment, allowing visitors, especially children, to extract their own DNA and partake in a captivating dry ice demonstration, in collaboration with Science Communication - [SciCo](#) Cyprus. Furthermore, this activity also involved a total of seven graduates that came to the event as volunteers, spreading the message of Girls in STEAM Academy to visitors of our booth.

The Cyprus Comic Con, boasting an impressive attendance of over 20,000 people during both days, provided a substantial platform to showcase our initiative. The interactive nature of our booth activities not only contributed to the event's success but significantly enhanced the visibility of Girls in STEAM Academy. This exposure serves as a pivotal step in bridging the gap between science and popular culture, making our initiative more accessible and appealing to a diverse audience. The enthusiastic response from Comic Con attendees underscores the resonance of our mission and the potential for broadening our impact on future generations interested in STEAM disciplines.



## Growing up in Cyprus: The Voices of Girls - Celebrating the International day of Girls



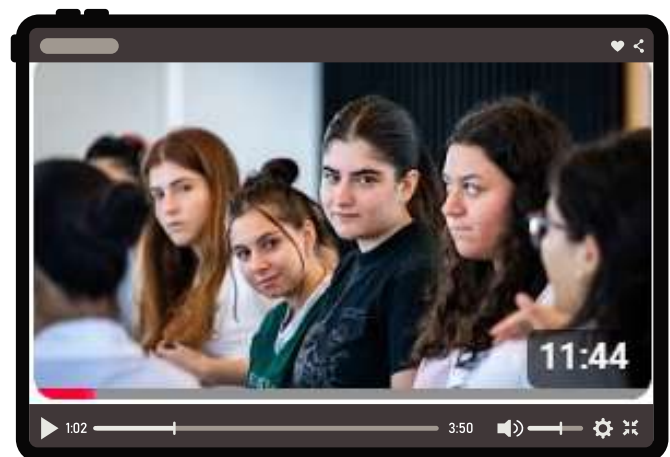
In collaboration with the British High Commission, a short documentary titled "Growing up in Cyprus: The Voices of Girls" was created to celebrate the International Day of the Girl. The documentary captures the personal narratives of teenage girls in Cyprus, offering an intimate look into their hopes, challenges, and resilience.



Through their voices, we explore what it means to grow up in Cyprus today and reflect on the dreams they carry for the future. The theme of International Day of the Girl 2024 focuses on girls' visions for the future, highlighting the challenges and opportunities for girls globally and promoting their empowerment and human rights.



A full documentary will be shown on the 15th of February 2025, on the occasion of the International Day of Women and Girls in Science (11 February).



**Watch the mini documentary [here!](#)**



## Workshop at Latsia High School

Girls in STEAM Academy team participated to the Educational Conference organized by Latsia High School and offered a practical workshop to students of all genders, focusing on stereotypes related to STEAM.

## Workshop at American Academy Larnaka

Girls in STEAM Academy was hosted at the America Academy's Career Awareness day. This presentation and interactive session offered by the Academy's team members provided an excellent platform to introduce young students to the exciting opportunities in the fields of STEAM, but most importantly, to discuss stereotypes and bias that affect these sectors.



## Young Female Leaders - JA Cyprus

The founders of Girls in STEAM Academy were invited to present their initiative to the group of Young Female Leaders - an educational program that aims to empower young girls aged 14-18, providing them with leadership skills and cultivating their ability to have a positive impact on their communities.

## Girls in STEAM Academy proudly supported the following events and conferences in 2024:



# ALUMNAE NETWORK

## BENEFITS

Each participant who has completed the BridgeSTEAM program automatically joins the Girls in STEAM Academy Alumnae Network, which offers the following benefits:

- **Newsletter and news** - The alumnae are constantly receiving updates for activities and other programs, in addition to the quarterly newsletter with STEAM-related news, events, and opportunities.
- **Job shadowing activity** - Continuing this activity from the two previous years, in the summer of 2024, participants had the opportunity to participate in job shadowing activity programs at various companies and educational institutions in Cyprus that are relevant with STEAM fields. The aim of this initiative is to enable the participants to experience what it is like to work in a professional environment of various professions and to network with professionals in the field.
- **Scholarship and educational opportunities** - They will be informed about scholarship opportunities at Universities in Cyprus, the EU and the US.
- **Opportunities abroad** - They will be informed about the programs abroad, such as the TechGirls program and will be supported through their applications. TechGirls is an exchange program organized by the US State Department, taking place in the US every summer followed by community-based projects in the participants' home communities. It is addressed to young girls that are interested in technology and STEAM.
- **SheSpeaks Podcast** - They will have the opportunity to be part of the SheSpeaks podcast show by Girls in STEAM Academy in the role of the presenter, and meet and interview women role models in STEAM fields.
- **Benefit from other partnerships** - The team of Girls in STEAM Academy will be constantly informed about various other opportunities and will share the benefits of their partnerships with the Alumnae network.

# OUR DONORS AND COLLABORATORS



Integral to our success is the **invaluable support from our donors and collaborators**. Their contributions have not only fueled our initiatives but also amplified our impact. We proudly showcased the logos of our sponsors on the Girls in STEAM Academy website, across our social media channels, and in press releases featured in various news outlets. Furthermore, at every program venue, posters prominently displayed this year's sponsors and supporters, ensuring their vital role was recognized and appreciated by all attendees.

## SPONSORS



## COLLABORATORS



An initiative by



BE AN ALLY  
Foundation



# A YEAR IN REVIEW

**215**

GIRLS & WOMEN  
PART OF OUR  
ALUMNAE  
NETWORK

**51**

PARTICIPANTS  
IN 2024

**21**

HOURS OF  
CODING

**51**

WEBSITES  
CREATED BY OUR  
BRIDGESTEAM  
PARTICIPANTS

**9**

TRAINERS

**11**

WOMEN ROLE  
MODELS  
PARTICIPATED IN  
BRIDGESTEAM  
2024

**60**

WOMEN ROLE  
MODELS  
VOLUNTEERED  
IN OUR  
ACTIVITIES

**23**

PRESS  
PUBLICATIONS

**10**

DONORS

**9**

SUPPORTERS

**167%**

DONORS  
GROWTH RATE

**113%**

DONATION  
GROWTH RATE

**41**

GIRLS HAVE  
LEVERAGED  
ALUMNAE  
BENEFITS

**120%**

GROWTH IN  
LISTENERS FOR  
THE SHE SPEAKS  
PODCAST

**550+**

UNIQUE  
LISTENERS ON  
SPOTIFY AND  
YOUTUBE

**12**

ALUMNAE PARTICIPATED  
IN THE SUMMER JOB  
SHADOWING 2024 PROGRAM

**3**

PRESENTATIONS  
AND TRAININGS  
OFFERED IN 2024

# OUR IMPACT

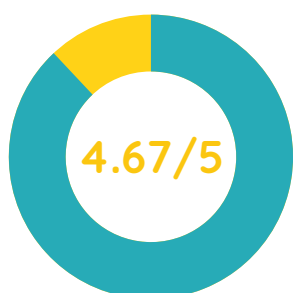
The conclusions that we gathered while speaking with the girls during the programs on-site, as well as the evaluation results received, prove that the impact the programs had on the participants was significant.

First of all, the interest was high from the very beginning, as this was demonstrated in the high number of applications that we received. It was particularly encouraging that a big part of the applications received came from girls residing in rural areas of Cyprus, and this was indeed one of the main criteria of application assessment.

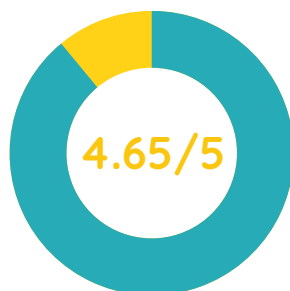
The results of the evaluation forms demonstrate the substantial impact of the programs. The vast majority of the participants answered that they would recommend the BridgeSTEAM program to other girls. The majority of girls mentioned that the programming workshop was very interesting and exciting as a new knowledge, as well as the fact that they became equipped to build their own website from scratch. Additionally, the majority of participants mentioned that the discussions with women role models were particularly useful, which proves young girls' need to be more familiarised with women working in the field and to explore lesser-known careers in STEAM.

1,883  1,255  1,451  23,784 

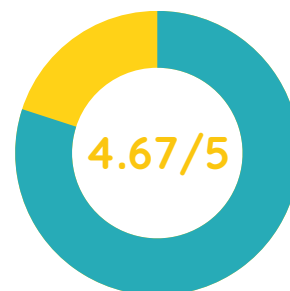
## SATISFACTORY RATE 2024



BridgeSTEAM Nicosia  
(17-18)



BridgeSTEAM Nicosia  
(14-16)



BridgeSTEAM Larnaka  
(14-16)

# OUR IMPACT

To assess the short-term impact of the BridgeSTEAM program on participants, we conducted ex-ante (before the program) and ex-post (after the program) surveys. These surveys were designed to measure changes in participants' perceptions, confidence, and interest in STEAM fields.

**88.9%**

of participants agreed or strongly agreed that the program helped them challenge stereotypes in STEAM.

**89.3%**

of participants reported an increase in their self-confidence due to access to career and education opportunities in STEAM.

**95.5%**

of participants agreed or strongly agreed that they felt empowered through access to female role models in STEAM.

**91.1%**

participants expressed that their understanding of career options in STEAM improved due to the program.

**82.3%**

of participants reported that their interest in programming and technology significantly increased due to the program.

**93.3%**

of participants stated that they are very likely to pursue a career or further education in a STEAM-related field after participating in the program.



# OUR IMPACT

Below, we include some key testimonials by girls, taken from the evaluation forms (translated in English).

*“The discussion with women role models has helped me learn about new professions that I did not know existed.” (Participant, Nicosia)*

*“The program was PERFECT! I found most interesting the coding workshops, the discussion with women role models and the career counselling session.”  
(Participant, Nicosia)*

*“The program has met my expectations, and I realised that it’s okay if I don’t know what I will follow in the future.” (Participant, Nicosia)*

*“Everything was perfect, I had a great time and I learned a lot of new things!”  
(Participant, Nicosia)*

*“The program was excellent, I wouldn’t improve anything. It was an unforgettable experience!” (Participant, Larnaka)*

*“I found very interesting the “Girls Forward” workshop about building healthy relationships. No one ever talked to me about these interesting topics.”  
(Participant, Larnaka)*

*“Everything was E-X-C-E-L-L-E-N-T!” (Participant, Larnaka)*

*“The most interesting part for me was the coding workshops and how we learned to create our own website in just one weekend.” (Participant, Nicosia)*

*“Through this program, I learned how to be more confident, especially in front of an audience.” (Participant, Nicosia)*

*“I would say the program exceeded my expectations. Initially, I was scared coming into it as my Greek is not fluent and I knew no one, but now I can say I was made to feel comfortable.” (Participant, Nicosia)*

# ADVISORY BOARD

Our initiative is privileged to be guided by a distinguished **Advisory Board**, comprising nine exceptional individuals whose wealth of experience and expertise propel the Girls in STEAM Academy forward. These esteemed advisors, whose profiles can be explored on our website here, bring diverse perspectives from various fields related to STEAM but also beyond.

Their collective knowledge and strategic insights play a pivotal role in shaping the direction of our initiative, ensuring it remains at the forefront of empowering young girls in these crucial disciplines. The Advisory Board's commitment strengthens our foundation and reinforces our dedication to fostering inclusivity and excellence in STEAM education.




**Stella Kasdagli**  
Co-founder,  
Women on Top



**Marianna Prokopi - Demetriade**  
Biotech Innovator,  
Entrepreneur



**George Zevrides**  
Marketing & branding  
Consultant



**Maria Solomou**  
Senior Manager,  
PwC Experience Center



**Maria Stylianou**  
Engineering  
Manager



**Yiannis Hadjikostantouras**  
co-founder, PeopleFirst



**Antigoni Komodiki**  
CEO, Junior Achievement  
Cyprus



**Alexia Panayiotou**  
Associate Professor,  
University of Cyprus



**Sotiris Themistokleous**  
Director of Strategic  
Development, Center for  
Social Innovation

# THE TEAM

Our team's expertise and dedication are pivotal in crafting innovative programs and nurturing a supportive community. Through collaborative efforts and a commitment to excellence, we have successfully inspired and equipped numerous students, marking significant strides in diversifying the STEAM fields.



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